

BYLAWS/SOFTBALL

- 7.1 There will be two teams at each school (Fr/Soph and Varsity). The commissioner is to be notified if there are any exceptions to this.
- 7.2 The league schedule will be a 15-game schedule that will be opposite to the baseball schedule. Each school will play the schools three (3) times
- 7.2-1 Number of contests (27 maximum) will follow Sac-Joaquin Section Rule 519.1 and MEL General Rule 0.13.
- 7.3 There will be two games a week to be played on Tues/Thrs or Wds/Fri.
- 7.4 OFFICIALS
- 7.4-1 There will be two umpires assigned to varsity games. In Fr/Soph games it will be the decision of the host school to determine the number of umpires to be used.
- 7.4-2 In all games with only one umpire in use, he/she will remain behind the plate even with a runner on base.
- 7.4-3 All scheduled games should be played. If a shortage of umpires occurs, use the best option available. If only one official is available the varsity game will be played with the umpire behind the plate even with a runner on base.
- 7.5 Game time will be 4:00p.m.
- 7.5-1 The home team will warm up first.
- 7.5-2 Each team will have a minimum of ten minutes of warm-ups plus ten minutes of infield practice.
- 7.5-3 No batting practice by machine or live pitching will take place on game days in preseason, league or section playoffs in softball or baseball. The use of whiffle balls, soft toss and batting tees are acceptable for game day practice.
- 7.6 A meeting of coaches will be held before the beginning of the season.
- 7.7 Rules will be current with the C.I.F. Fast Pitch.
- 7.8 There will be standard team uniforms with visible numbers.
- 7.9 An amendment to Rule 2, Section 7 in the National Federation Rule book shall be in accordance with the fast pitch.
- 7.10 All game balls will be NFHS approved and optic yellow in color.
- 7.11 Make up games will be rescheduled as follows:
- 7.11-1 At the earliest possible date agreed to by the two schools involved.
- 7.12 ALL-LEAGUE SELECTIONS
- 7.12-1 The meeting will take place on the first Monday after the last regularly scheduled league game.
- 7.12-2 1st, 2nd, 3rd place teams will automatically receive the following patches:
1st place to receive 3 patches
2nd place to receive 2 patches
3rd place to receive 1 patch
- If there is a tie for:
- 1st place tie -- each receive 2 patches and next place receives 1 patch.
- 2nd place tie -- 1st receives 3 patches and each 2nd place receives 1 patch. The remaining patch goes back into the general pool.
- 3rd place tie -- No automatic patches. That patch goes back into the general pool.
- 7.12-3 The number of patches to be awarded will be fourteen (14).
- 7.13 Coaches will restrain their players from chanting or harassing the opposing team during the game. Umpires will control excessive, abusive, and derogatory comments during the game, subject to forfeiture after a warning.
- 7.14 TIEBREAKERS:
For ties regarding seeding in playoffs see General Rule 0.23.
- Head-to-head competition
 - Descending head-to-head competition within the tie
 - Coin toss